



# Learning Activity Sheet for TLE





PILOT IMPLEMENTATION OF THE MATATAG K TO 10 CURRICULUM

#### Learning Activity Sheet for TLE Grade 8 Quarter 4: Lesson 2 (Week 2) SY 2025-2026

This material is intended exclusively for the use of teachers participating in the pilot implementation of the MATATAG K to 10 Curriculum during the School Year 2025-2026. It aims to assist in delivering the curriculum content, standards, and lesson competencies. Any unauthorized reproduction, distribution, modification, or utilization of this material beyond the designated scope is strictly prohibited and may result in appropriate legal actions and disciplinary measures.

Borrowed content included in this material is owned by their respective copyright holders. Every effort has been made to locate and obtain permission to use these materials from their respective copyright owners. The publisher and development team do not represent nor claim ownership over them.

Development Team				
Writer: •	Christopher T. Dumadag (Mindanao State University-Iligan Institute of			
Validat	Technology) t <b>or</b> :			
•	Victor S. Rosales, PhD (Mindanao State University-Iligan Institute of Technology)			
Management Team				
Philippine Normal University				
	Research Institute for Teacher Quality			
	SiMERR National Research Centre			

Every care has been taken to ensure the accuracy of the information provided in this material. For inquiries or feedback, please write or call the Office of the Director of the Bureau of Learning Resources via telephone numbers (02) 8634-1072 and 8631-6922 or by email at blr.od@deped.gov.ph.

Learning Area:	TLE 8	Quarter:	4
Lesson No.:	2	Date:	
Lesson Title/ Topic:	Consumables in construction services, and automotive and s Consumable materials in construction painting.	mall-engine	
Name:		Grade & See	ction:

### I. Activity No.1: Hands-On Exploration (15-20minutes)

**II. Objective(s):** Through hands-on exploration, identify the common construction materials used in woodworking, masonry, and construction painting.

#### III. Materials Needed:

- Woodworking Materials (Wood, Nails, Shellac/Varnish, etc.)
- Masonry Materials (Sand, Gravel/Stone, Bricks/Concrete Hollow Block)
- Construction Painting Materials (Paints any color)

### IV. Instructions:

- You will be divided into small groups.
- There are exploration stations for each construction material category: woodworking, masonry, and construction painting.
- Each station is provided with different materials.
- Examine each material's characteristics using the observation sheet provided, such as appearance, texture, durability/strength, workability, and smell.
- After you explore each station, you will be given 10 minutes to work in your group and finalize your observation sheet.
- Share the group's observations, insights, and experiences from the hands-on exploration activity.
- A rubric for the presentation is provided.

Observation Sheet				
Materials	Characteristics	How could it be recycled?		
1.				
2.				
3.				
4.				
5.				
6.				
7.				
8.				
9.				
10.				

Criteria	Sophisticated	Competent	Not Yet Competent	Score
	(5 points each)	(4 points each)	(3 points each)	
Content	The content is	The content has two	The content is	
	thorough and	mistakes but needs	accurate but may	
	accurate,	to be more accurate	lack depth or	
	demonstrating a deep	and demonstrate a	clarity. It includes	
	understanding of the	good understanding	only three	
	topic. It includes all	of the topic. It	relevant	
	relevant information	includes the most	information and	
	and examples.	relevant information	examples.	
		and examples.		
Explanation	-	The explanations	The explanations	
	all clear and concise	are mostly clear	are unclear or	
	and effectively convey	and convey the	may lack	
	the main points. They	main points	coherence. They	
	demonstrate a solid	adequately. They	convey the main	
	ability to articulate	demonstrate a good	points but may	
	ideas and concepts.	ability to articulate	require additional	
		ideas and concepts.	clarification.	
Reflection	The reflection	The reflection	The reflection is	
	demonstrates deep	demonstrates some	superficial and	
	insight and critical	insight and critical	may lack depth or	
	thinking. It effectively	thinking. It	critical analysis.	
	connects personal	connects personal	It attempts to	
	experiences or	experiences or	connect personal	
	observations to	observations to	experiences or	
	broader concepts or	broader concepts or	observations to	
	implications.	implications to	broader concepts	
		some extent.	or implications.	

#### Rubric for Presentation

#### V. Synthesis/Extended Practice/Differentiation

• Work on a small-scale construction project using the materials you explored during the hands-on activity. For example, you can build a simple wooden structure, create a miniature masonry wall, or paint a small surface using different painting techniques.

Learning Area:	TLE 8	Quarter:	4
Lesson No.:	2	Date:	
Lesson Title/ Topic:	Consumables in construction services, electronics-electrical services, and automotive and small-engine Common construction materials (Plumbing, Metal Works, Tile Setting)		
Name:		Grade & Se	ction:

# I. Activity No. 2: Material Identification Game (15-20minutes)

**II. Objective(s):** Identify the different consumable materials used in plumbing, metal works, and tile settings through a fun and interactive game.

#### III. Materials Needed:

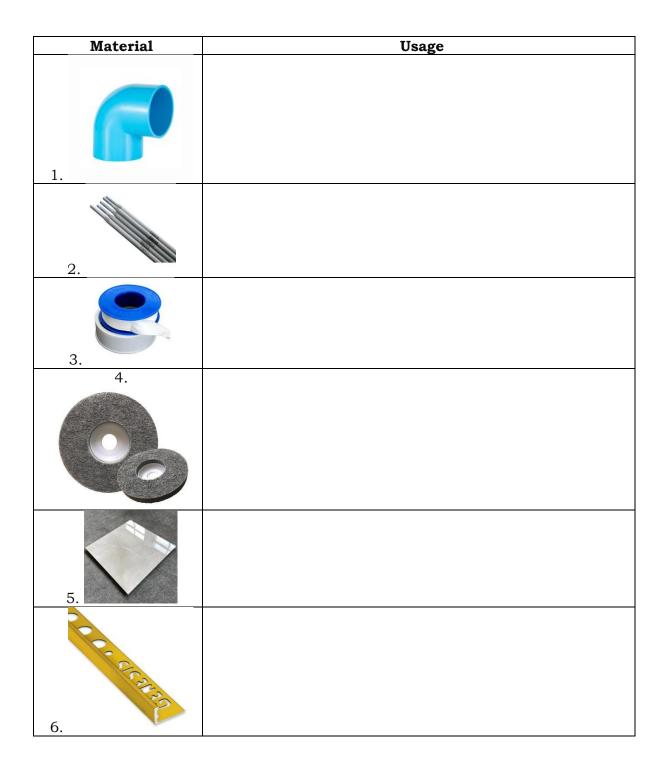
- Samples of consumable materials in plumbing, metal works, and tile settings
- Blindfold (optional)
- Large poster boards or cards labeled with categories (plumbing, metal works, tile setting)
- Markers

## IV. Instructions:

- You will be divided into small into small teams (3-4 students per team).
- Each team will take turns selecting a material from the display area.
- The team must identify and place the material under the correct category (plumbing, metal works, or tile setting) on the poster board or card.
- The game will allow the first team to select a material.
- The team member can either visually inspect the material or, if desired, be blindfolded and allowed to feel the material to guess its type.
- Once the team identifies the material, they place it under the corresponding category on the poster board or card.
- Continue rotating through teams until all materials have been identified and categorized.
- The score will depend on the number of correct answers in each group.

# V. Synthesis/Extended Practice/Differentiation (if needed):

**Identification:** Identify the consumable materials in plumbing, metal works, and tile settings. In two sentences, describe how each material is used in plumbing, metal works, and tile settings. If you get the correct name of the materials and proper usage, you will get 2 points. However, if you only got the name and failed to give usage or got correct usage, you only got 1 point. You would get no points if you got only usage and could not name the material. Note: Give a specific name for each material.



Learning Area:	TLE 8	Quarter:	4
Lesson No.:	2	Date:	
Lesson Title/ Topic:	Consumables in construction services, electronics-electrical services, and automotive and small-engine. - Consumable Materials in Electrical and Electronic		
Name:		Grade & Se	ction:

### I. Activity No. 3: Circuit Building Challenge (15-20minutes)

**II. Objective(s):** Engage in a hands-on circuit-building challenge using electrical and electronic consumable materials.

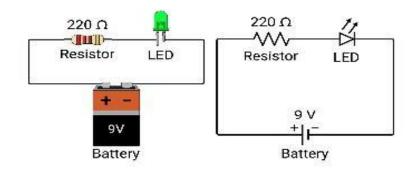
# III. Tools and Materials Needed:

Materials	Tools
Breadboards	Wire Stripper
Assorted resistors	Combination Pliers
Capacitors	Longnose Pliers
LEDs	Multi-Tester
Jumper wires	
Battery packs with AA batteries	
Safety goggles	

#### IV. Instructions:

- You will be divided into small groups and given the materials to each group.
- Each group must build a simple circuit with an LED, resistor, and capacitor powered by a battery pack.
- You must connect the components on the breadboard to create a functional circuit that lights up the LED.
- You are encouraged to experiment and problem-solve as you work to connect the components and troubleshoot any issues.
- After completing your circuits, you must test them by connecting the battery pack and observing whether the LED lights up.
- Seek assistance from your teacher or suggestions as needed.

See the sample circuit:



### V. Synthesis/Extended Practice/Differentiation

**Reflection Paper:** In a <sup>1</sup>/<sub>2</sub> crosswise, write a short reflection paper.

1. Share your experiences, successes, and challenges during the activity.

2. Discuss what you learned about circuit building and the role of electrical and electronic consumable materials in creating functional circuits.

Learning Area:	TLE 8	Quarter:	4
Lesson No.:	2	Date:	
Lesson Title/ Topic:	Consumables in construction services, electronics-electrical services, and automotive and small-engine. - Consumable Materials Automotive and Small Engine		
Name:		Grade & Sect	tion:

# I. Activity No. 4: Interactive Component Identification Game (15-20minutes)

**II. Objective(s):** Identify automotive and small engine components and foster an understanding of their functions and importance.

### III. Tools and Materials Needed:

• Printed images or diagrams of automotive and small engine components (prepared in advance), Blank index cards, Markers or pens

### IV. Instructions:

- You will be divided into small groups and given the materials to each group.
- Printed images or diagrams of automotive and small engine components will be distributed to each group.
- Study the images and identify as many components as you can.
- Write down the names of the components you identified on the index cards.
- You are encouraged to collaborate and discuss your observations to identify the components.
- The group will share the list of identified components with the class.
- Discuss the functions and importance of each component, emphasizing their role in vehicle maintenance and operation.
- The points will depend on the number of correct answers.

# V. Synthesis/Extended Practice/Differentiation

Using a Venn diagram, illustrate the similarities and differences between automotive and small engine consumable <u>materials</u>.

