8	



COVERNMENT PROPERTIE

40

## Lesson Exemplar for Music and Arts

**Quarter 1** Lesson

**IMPLEMENTATION OF THE MATATAG K TO 10 CURRICULUM** 

## Lesson Exemplar for Music and Art 8 Quarter 1: Lesson 4 (Week 7-8) SY 2025-2026

This material is intended exclusively for the use of teachers participating in the implementation of the MATATAG K to 10 Curriculum during the School Year 2025-2026. It aims to assist in delivering the curriculum content, standards, and lesson competencies. Any unauthorized reproduction, distribution, modification, or utilization of this material beyond the designated scope is strictly prohibited and may result in appropriate legal actions and disciplinary measures.

Borrowed content included in this material are owned by their respective copyright holders. Every effort has been made to locate and obtain permission to use these materials from their respective copyright owners. The publisher and development team do not represent nor claim ownership over them.

Development Team	
<ul><li>Writer:</li><li>Jerilyn M. Torio (Sipocot National High School)</li></ul>	
<ul> <li>Validator:</li> <li>Mary Grace J. Badiola (Western Bicutan National High School)</li> </ul>	
<b>Management Team</b> Philippine Normal University Research Institute for Teacher Quality SiMERR National Research Centre	

Every care has been taken to ensure the accuracy of the information provided in this material. For inquiries or feedback, please write or call the Office of the Director of the Bureau of Learning Resources via telephone numbers (02) 8634-1072 and 8631-6922 or by email at blr.od@deped.gov.ph.

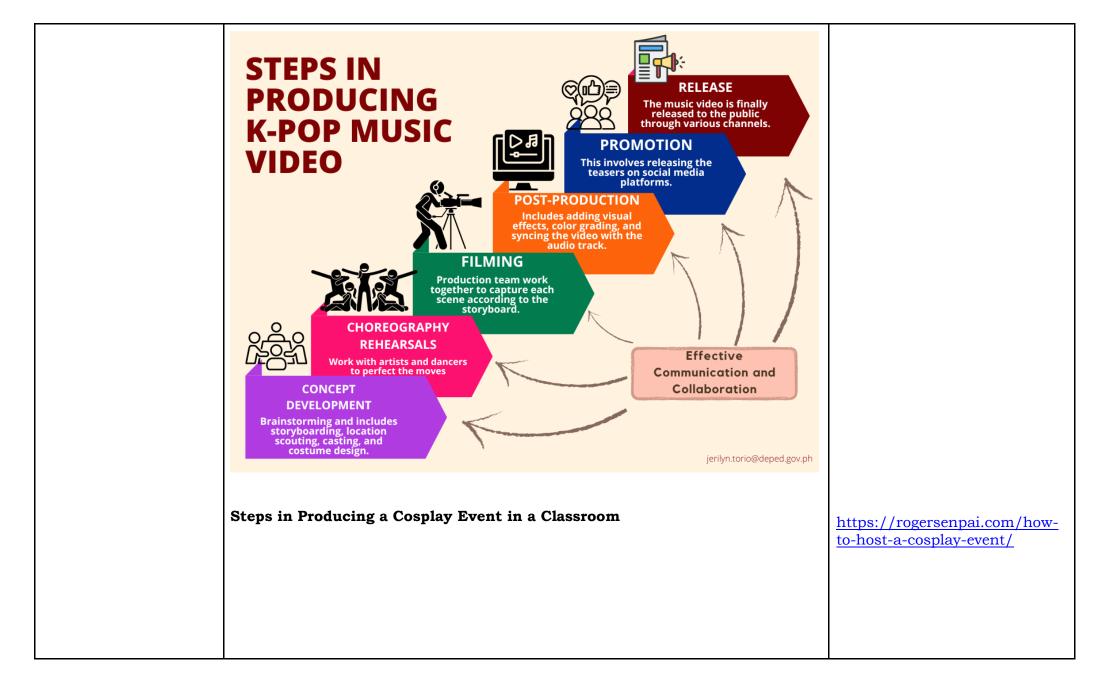
## MUSIC AND ARTS / QUARTER 1 / GRADE 8

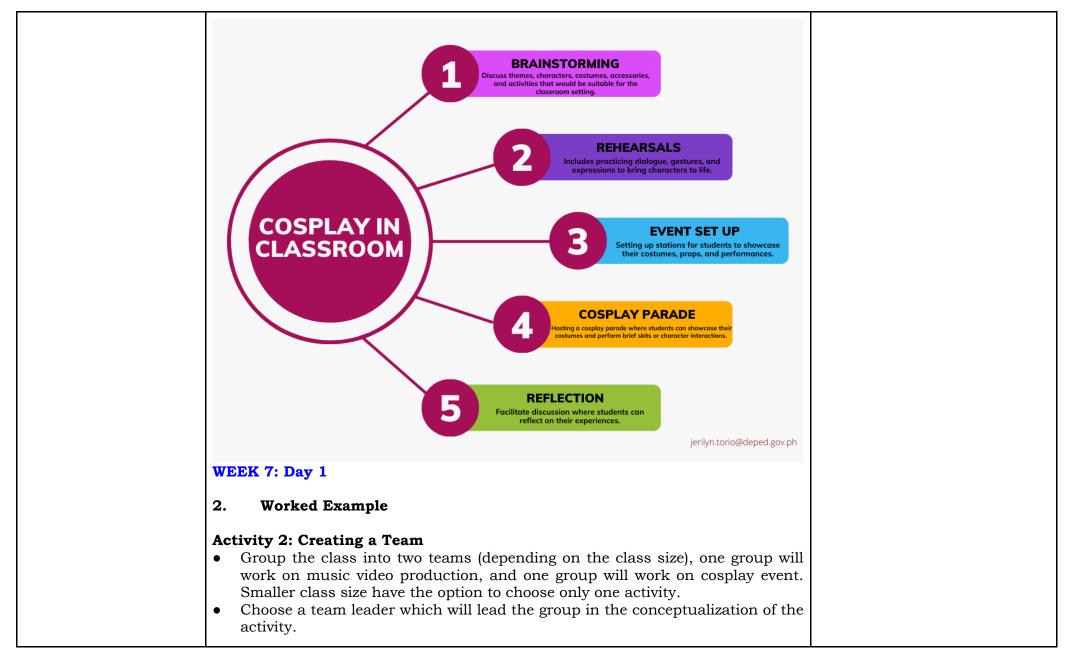
I. CI	I. CURRICULUM CONTENT, STANDARDS, AND LESSON COMPETENCIES					
А.	Content Standards					
В.	Performance Standards	The learners produce integrated creative works by using relevant emerging and contemporary concepts, techniques, processes, and/or practices in selected Asian representations of popular cultures.				
C.	<ul> <li>C. Learning Competencies and Objectives</li> <li>Integrate relevant concepts, techniques, processes, and/or practices of emerging and contemporary Asian popular performing visual arts in the production of the creative work.</li> <li>Objectives         <ol> <li>Develop an integrative art production in relation to emerging concepts, techniques, processes, and/or practice</li> <li>Design a collaborative creative work demonstrating Asian performance and visual arts in a showcase;</li> <li>Create a performance task using steps in producing an integrative creative work for public presentation</li> <li>Assess the constructed creative work using the multidisciplinary production of creative works.</li> </ol> </li> </ul>					
C.	Content	Creative Works Production and Presentation <ol> <li>Production of Integrative Creative Work         <ul> <li>Steps in Production</li> <li>Multidisciplinary Production</li> </ul> </li> <li>II. Presentation         <ul> <li>Theatrical Presentation/Music Video</li> </ul> </li> </ol>				
D.	<ul> <li>SGD 4 Quality Education: Ensure inclusive and equitable quality education and promote lifelong learning opportunities for all.</li> <li>Cultural Literacy, Awareness, and Appreciation</li> </ul>					

Koreaboo (2021) K-Pop Music Video Creators Reveal The Full 8-Step Production Process—From Storyboarding To Editing. Koreaboo. <u>https://www.koreaboo.com/lists/kpop-music-video-production-step-step-youtube-evolution/</u> Senpai, R. (2022). 5 Tips On How To Host A Cosplay Event - The Senpai Cosplay Blog. The Senpai Cospaly Blog. <u>https://rogersenpai.com/how-to-host-a-cosplay-event/</u>

III. TEACHING AND LEA	RNING PROCEDURE	NOTES TO TEACHERS
A. Activating Prior Knowledge	<ul> <li>WEEK 6: Day 1</li> <li>1. Short Review</li> <li>Activity 1: Question and Answer Evaluate the level of student's understanding on the previous topic by posting a question that can be answered by the students.</li> <li>Questions: <ol> <li>What are the elements of K-pop performance?</li> <li>What are the elements of cosplay?</li> </ol> </li> <li>How effectively does the K-pop performance capture the essence of Asian entertainment and culture?</li> <li>How memorable and distinctive is the cosplay compared to other visual arts?</li> </ul>	<ul> <li>Possible answer/s:</li> <li>1. The elements of K-pop performance are: vocal abilities, choreography, stage, camera movement, and fans.</li> <li>2. The elements of cosplay are: costume, accuracy, craftsmanship, wig and hair, makeup and body paint, props and accessories, character portrayal, and performance and interaction.</li> <li>3. The K-pop performance effectively captures the essence of Asian entertainment and culture through its vibrant visuals, dynamic choreography, and incorporation of cultural elements.</li> <li>4. In comparison to other visual arts, cosplay have the advantage of embodying beloved characters in a tangible and interactive form, allowing for a unique and immersive experience for both cosplayers and viewers.</li> </ul>

B. Establishing Lesson Purpose	<ul> <li>1. Lesson Purpose</li> <li>Activity 1: In Order Arrange the steps in producing a creative work in the correct order by writing 1 to 5 on the linesFilmingFilmingConcept DevelopmentReleaseEditing </li> <li>1. Unlocking Content Vocabulary</li> </ul>	The teacher will explain to the class that these steps are general in producing a creative work. Specific steps may be different depending on the needs of the activity.
	<ul> <li>MUSIC VIDEO PERFORMANCES - it encompasses elements of artistic expression, storytelling, visual aesthetics, symbolism, and audience engagement. It serves as a powerful medium through which artists can communicate their music and connect with audiences on a deeper level.</li> <li>COSPLAY - a multifaceted and meaningful practice that combines elements of fandom, creativity, identity expression, performance, community, and celebration. It offers individuals the opportunity to engage with their favorite fictional worlds in a tangible and immersive way, while also fostering connections with others who share their passion.</li> </ul>	class the meaning of these content words. Ask students to share insights regarding these
C. Developing and Deepening Understanding	<ul> <li>WEEK 6: Day 2</li> <li>INTEGRATIVE ARTS: K-POP MUSIC VIDEO PERFORMANCES AND COSPLAY</li> <li>1. Explicitation Discuss the Steps in Producing K-pop Music Video and Cosplay Event in the classroom. </li> <li>Steps in Producing a K-Pop Music Video Performance</li> </ul>	For more information, teacher/s may visit the link: <u>https://www.koreaboo.com/list</u> <u>s/kpop-music-video-</u> <u>production-step-step-youtube-</u> <u>evolution/</u>





<ul> <li>Let them cho production tea that the distrib</li> <li>Give them ano</li> <li>WEEK 7: Day 2</li> <li>3. Lesson Act Students will sh</li> </ul>	session to brainstorm and discuss their plans to their ose their role (choreographer, artist/cast, costume m) according to their interests and strengths. However oution of people is equal according to their functions. ther sessions for rehearsals and setting up for the acti <b>ivity</b> (Presentation Proper) owcase their K-pop music video production/cosplay ev <b>Video Production</b>	designer, r, see to it wity.	The rubric on the left can be adjusted or expanded based on specific requirements or focus areas of the K-pop music video performance evaluation. Additionally, qualitative feedback can be provided alongside the numerical scores to offer specific
Rubrics for K-por	Music Video Production		to offer specific recommendations for
Criteria	Description	Points	improvement.
Choreography	Evaluation of the choreography's complexity, synchronization, precision, and execution. Consider the use of formations, transitions, and dynamic movements.	0-5	
Performance Presence	Assessment of the performer's stage presence energy, charisma, and confidence. Look for engagement with the audience, facial expressions, and overall performance demeanor.	0-5	
Vocal Performance	Evaluation of vocal quality, pitch accuracy, tone, dynamics, and emotive delivery. Consider the performer's ability to convey emotion through their vocals and maintain consistency throughout the performance.	0-5	
Costumes and Styling	Assessment of the appropriateness, creativity, and visual impact of the performer's costumes and styling. Consider how well the costumes reflect the concept of the music video, coordination among group members, and attention to detail.	0-5	
Stage Utilization	Evaluation of how effectively the performers utilize the stage space, props, and set design. Consider use of levels, movement patterns, and interaction with	0-5	

	the environment to enhance the performance's		
	visual appeal and storytelling.		
Video	Assessment of the technical aspects of the music	0-5	
Production	video, including camera work, editing, visual effects,		
Quality	and overall production value. Consider clarity,		
	coherence, and creativity in conveying the narrative		
	or concept of the music video.		
Concept and	0 57	0-5	
Narrative	creativity of the music video's concept and narrative.		
	Consider how well the storyline or theme is conveyed		
	through visuals, symbolism, and storytelling		
	techniques.		
Overall Impact	Overall assessment of the performer's ability to	0-5	
	captivate the audience, evoke emotion, and leave a		
	lasting impression. Consider the synergy among		
	choreography, vocals, visuals, and storytelling in		The rubric on the left can be
	creating a memorable and impactful performance.		adjusted or expanded based on
WEEK O. Deer 1			specific requirements or focus
WEEK 8: Day 1			areas of the cosplay event
Activity 4: Cospl	ar Evant		evaluation.
			Additionally, qualitative
Rubrics for Cosplay Event Production			
Criteria	Description	Points	alongside the numerical scores
Costume	Evaluation of the quality and craftsmanship of the	0-5	to offer specific
Craftsmanship	costume. Consider accuracy to the character's		recommendations for
1	design, attention to detail, use of appropriate		improvement.
	materials, and overall construction		
Character	Assessment of how well the student embodies the	0-5	
Portrayal	character they are cosplaying. Consider posture,		
-	gestures, facial expressions, and mannerisms that		
	reflect the character's personality and traits.		
Creativity	Evaluation of the student's creativity in interpreting	0-5	
	and presenting their cosplay. Consider originality,		
	uniqueness, and inventive approaches in costume		

		design, character portrayal, or performance elements.		
	Presentation Skills	Assessment of the student's ability to present their cosplay effectively. Consider confidence, stage presence, articulation, and engagement with the audience.	0-5	
	Accuracy to Source Material	Evaluation of how closely the cosplay aligns with the source material (e.g., anime, manga, video game, movie). Consider accuracy in costume design, accessories, hair, makeup, and other visual elements.	0-5	
	Interaction with Audience	Assessment of the student's interaction with the audience during the cosplay presentation. Consider whether the student engages with the audience, responds to questions, and maintains character immersion throughout the performance.	0-5	
	Overall Impression	Overall assessment of the student's cosplay performance, taking into account the combination of costume craftsmanship, character portrayal, creativity, presentation skills, and audience interaction.	0-5	
D. Making Generalizations	WEEK 8: Day 2 1. Learners' Take Activity 5: DJ Su Learners write who stanza). Offer extra	ne		
	2. Reflection on Activity 6: Simile Have students con because	) is like		

IV. EVALUATING LEAR	NING: FORMATIVE ASSES	NOTES TO TEACHERS		
A. Evaluating Learning	<ul> <li>cosplay event. Write number</li> <li>I. Music Video Production <ul> <li>A. Adding visual effective</li> <li>B. Releasing teasers</li> <li>C. Creating a storythe finding skilled da</li> <li>D. Releasing to the</li> <li>E. Working together to the storyboard</li> </ul> </li> <li>II. Cosplay <ul> <li>A. Setting up station performances.</li> <li>B. Facilitate discuss</li> <li>C. Includes practicities characters to lifetime</li> <li>D. Discuss themes, would be suitable</li> <li>E. Hosting a cosplay and perform brief</li> </ul> </li> </ul>	eteps in producing a K-pop r ers 1-5 on your answer shee ects, color grading, and syne s or trailers on social media board outlining each scene of ancers who can execute the public through various chan r as a production team to ca d. ons for students to showcase sion where students can refing dialogue, gestures, and e c. characters, costumes, acce le for the classroom setting. y parade where students can ef skits or character interact	cing the video with the audio platforms. of the music video and choreography. nnels and platforms. pture each scene according e their costumes, props, and lect on their experiences. expressions to bring ssories, and activities that n showcase their costumes ions.	The teacher may adjust or expand upon these directions as needed for your specific classroom or learning environment. Answers Key: I. A. 3 B. 4 C. 1 D. 5 E. 2 II. A. 3 B. 5 C. 2 D. 1 E. 4
B. Teacher's Remarks	Note observations on any of the following areas:	<b>Effective Practices</b>	Problems Encountered	The teacher may take note of some observations related to the
	strategies explored			effective practices and problems encountered after utilizing the

	materials used learner engagement/ interaction others			different strategies, materials used, learner engagement and other related stuff. Teachers may also suggest ways to improve the different activities explored/ lesson exemplar.
C. Teacher's Reflection	Why did I teach the <u>students</u> What roles did my st	<u>e teaching</u> beliefs informed my lesson? lesson the way I did? tudents play in my lesson? ts learn? How did they learn? one differently?	2	Teacher's reflection in every lesson conducted/ facilitated is essential and necessary to improve practice. You may also consider this as an input for the LAC/Collab sessions.